



## Sailing Instructions (SI)

### Swedish Championship, Euro Cup 4 and SWE 505 Cup 3

**Dates:** 7<sup>th</sup> to 10<sup>th</sup> August 2025

**Location:** Råå, Helsingborg, Sweden

**Boat class:** International 505 Class

**Organizing authority:** Råå Jolleklubb

The notation '[NP]' in a rule of these Sailing Instructions means that a boat may not protest another boat for breaking that rule. This changes RRS 60.1(a). The notation '[GP]' means that if a boat breaks such a rule and is identified, she will be disqualified without a hearing, even if the race is restarted or resailed. This changes RRS 63.1.

#### 1. Rules

- 1.1 The event is governed by the rules as defined in The Racing Rules of Sailing (RRS).
- 1.2 RRS 44.1 and P2.1 are changed so that the Two-Turns Penalty is replaced by the One-Turn Penalty.

#### 2. Changes to the Sailing Instructions

- 2.1 Any change to the sailing instructions will be posted on the official notice board located at the Race Office before 08:00 on the day it will take effect.
- 2.2 Any change to the schedule of races will be posted by 20:00 on the day before it will take effect.

#### 3. Signals made ashore

- 3.1 Signals made ashore will be displayed on the flagpole outside the Race Office.
- 3.2 When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 60 minutes' in RRS Race Signals.

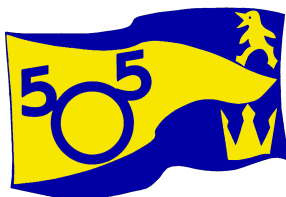
#### 4. The start

##### 4.1 Timings

Date	Event	Time
2025-08-08	First warning signal	10:55
2025-08-09	First warning signal	09:55
2025-08-10	First warning signal	09:55
2025-08-10	No warning signal will be given later than	14:55



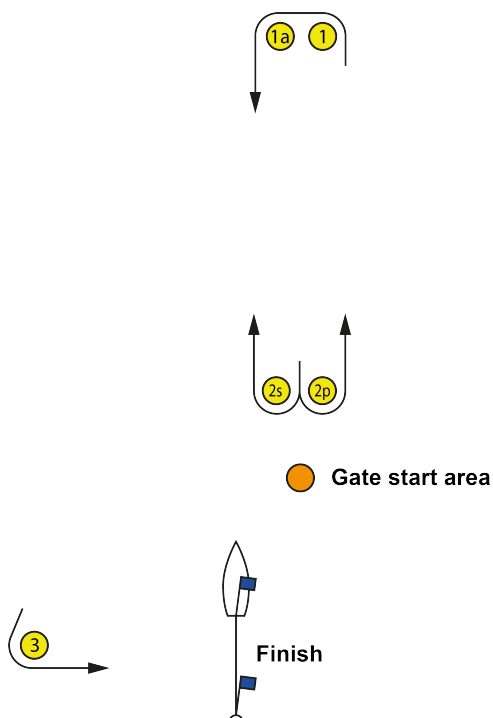
- 4.2 The class flag will be the class insignia on a white background.
- 4.3 Gate starts will be used.
- 4.4 To alert boats that a race will begin soon, the race committee signal vessel will display an orange flag and flag G with one sound signal at least five minutes before the warning signal is displayed.
- 4.5 Prior to the warning signal, the race committee signal vessel will display the time between the starting signal and the time at which the gate launch will stop at the starboard end of the starting line.
- 4.6 The starting line, except for the pathfinder, will be between the port limit mark and the centre of the stern of the gate launch.
- 4.7 [NP] All boats, except for the pathfinder, shall start by crossing the starting line on starboard tack after the starting signal and before the gate closes. A boat failing to do so will be scored DNS without a hearing even if the race is restarted or resailed. This changes RRS A5.1 and A5.2.
- 4.8 [GP] A boat that has not already started correctly shall not cross the starting line from the course side while the gate is open.
- 4.9 [GP] After the preparatory signal a boat shall not interfere with or try to pass between the pathfinder and the gate launch or cause another boat to interfere in these ways. If a boat breaks this rule, is identified and the race is abandoned after the starting signal, the race committee shall display her sail number before the next warning signal for that race, and if the race is restarted or resailed, she shall not sail in it. If she does so, her disqualification shall not be excluded in calculating her series score.
- 4.10 The race committee will appoint a pathfinder and a reserve pathfinder for the first race of the event. Thereafter, the pathfinder will be the *fifth* boat in the preceding race. When she is unable to race, or has been the pathfinder previously in the event, the pathfinder will be the *sixth* boat in the preceding race and so on.
- 4.11 The sail numbers of the pathfinder and the reserve for the first race of the day will be posted on the official notice board.
- 4.12 The sail numbers of the pathfinder and the reserve in each race will be displayed on the race committee signal vessel before flag G is displayed. The pathfinder and the reserve shall report to the race committee signal vessel after their numbers are displayed and before the warning signal is displayed. A pathfinder or reserve failing to do so will be scored DNS without a hearing even if the race is restarted or resailed. This changes RRS A5.1 and A5.2.
- 4.13 [NP] [GP] Prior to the preparatory signal being removed, the pathfinder shall report to the gate launch (displaying flag G and located near the race committee signal vessel) and follow the race committee's instructions.
- 4.14 [NP] Shortly before the starting signal the pathfinder shall position itself near the port limit mark. As near the starting signal as possible (not before and within ten seconds after) she shall sail as close as possible from the port limit mark on a close-hauled port tack. The gate launch will keep station close astern and slightly to leeward of the pathfinder.



- 4.15 [NP] The pathfinder shall sail a close-hauled port tack until released by a hail from the gate launch, after which the pathfinder may continue or tack. When she tacks or when the gate has been open for the time described in SI 4.5, she ceases to be a starting mark.
- 4.16 The gate launch will continue its course and speed for the time described in SI 4.5. It will then stop, make a long sound signal, drift for two minutes, and signal the close of the gate by lowering its G flag with a short sound signal. After this the gate launch is no longer a starting mark.
- 4.17 A boat that cannot avoid touching the gate launch, but the contact doesn't result in the abandonment of the race, shall take a penalty as set out in RRS 44.1 (changed by SI 1.2).

## 5. The course

- 5.1 The port limit mark is a starting mark. The path finder and the gate launch are starting marks as described in SI 4.15 and SI 4.16.
- 5.2 The diagram below shows the course, the order in which marks are to be passed and the side of which each mark is to be left. The course is to be sailed Gate Start – Mark 1 – Mark 1a – Marks 2p/2s – Mark 1 – Mark 1a – Mark 3 – Finish. The rounding marks 1, 2s, 2p and 3 are wide yellow cylinders. The rounding mark 1a is a thin yellow cylinder. The port limit mark for the gate start is an orange tetrahedron. The finishing mark is a buoy with a staff displaying a blue flag.





- 5.3 The finishing line is between a staff displaying a blue flag on the race committee vessel and the course side of the finishing mark.
- 5.4 The race committee will try to set the course so that a race will take approximately 45 minutes for the first boat.
- 5.5 The time limit for the first boat to sail the course is 90 minutes.
- 5.6 A boat that does not finish within 20 minutes after the first boat has finished, will be scored Did Not Finish (DNF). This changes RRS 35.

## **6. Protests and requests for hearings**

- 6.1 Protests and requests for hearings shall be filed at the race office not later than 60 minutes after the last boat finishes the last race of the day or the race committee signals no more racing today, whichever is later.
- 6.2 Notices will be posted no later than 30 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses, including time and place for the hearing.

**Date:** 2025-07-27